

---

---

---

---

---

---

---

---



---

---

---

---

---

---

---

---



---

---

---

---

---

---

---

---

12,400,000  
RESULTS ON GOOGLE  
IN 0.6 SECONDS

GLOBAL LEADERSHIP  
COMPETITIVE POSITION  
SHAPING THE FUTURE  
THROUGH INNOVATION

TRANSFORM EVERY FIELD  
WITH ARTIFICIAL INTELLIGENCE

WHY STEM EDUCATION?

---

---

---

---

---

---


---

---

PROBLEM SOLVING

ADDICTION TO LEARNING

CREATIVITY



KINDERGARTEN AGE CHILDREN COULD BE TAKING A GRADUATION TRIP TO MARS BY 2024

WHY STEM EDUCATION FOR OUR CHILDREN?

---

---

---


---

---

---

---

---



**PROVE IT!**

The answer is not just a yes or no, but it is where it's coming from in your brain and making sure that you have the thought process to prove what your answer is.

*Environments that foster collaborative, project-based learning create students that "Prove It!" and don't just answer it.*

---

---

---

---

---

---

---

---



---

---

---

---

---

---

---

---



---

---

---

---

---

---

---

---



---

---

---

---

---

---

---

---



**1. REAL WORLD CONNECTION**  
Solving authentic problems with real-life solutions



**2. CORE LEARNING**  
Projects are not supplementary; students learn content through the projects

---

---

---

---

---

---

---

---



**3. STRUCTURED COLLABORATION**  
Students learn to work as teams, as they would in a professional office or workplace



---

---

---

---

---

---

---

---



**4. STUDENT DRIVEN**  
Teachers act as coaches and facilitators  
Students have autonomy over their work



**5. EFFECTS OF PBL**  
Improved problem-solving & collaboration skills  
Perform as well as or better than other students on high-stakes tests  
More engaged, self-directed learners  
Transfer the knowledge they've learned into real world situations

---

---

---

---

---

---

---

---



- Use their problem-solving skills for real-world questions with significance beyond the classroom
- Plan and execute projects that directly affect their immediate environment

## PBL OPPORTUNITIES

---

---

---

---

---

---

---



- Have authentic experiences that prepare them for future science careers
- Develop awareness of ecosystems and the need to protect them

## PBL OPPORTUNITIES

---

---

---

---

---

---

---

*E-PBL doesn't just benefit a student's academic performance;  
This method of instruction helps children to be  
**healthier, motivated, and more compassionate**  
toward the environment.*

## ENVIRONMENTAL PBL

---

---

---

---

---

---

---



A butterfly garden teaches about cross-pollination and native plants.



A raised stream table allows students to experiment with erosion and creation of rivers.

## REAL WORLD EXPERIENCES

---

---

---

---

---

---

---



Composting & gardening teach about conservation, environmental stewardship, food chains, and life cycles.



Students learn business, math and science skills as they harvest and sell vegetables and eggs from the green house and chicken house.

## LIFE SKILLS

---

---

---

---

---

---

---



Layout revolved around an outdoor learning area



Interactive learning and natural light for surrounding program



Learning concepts in geography and science



Size and design catered to every grade level

## OUTDOOR CLASSROOMS COURTYARD

---

---

---

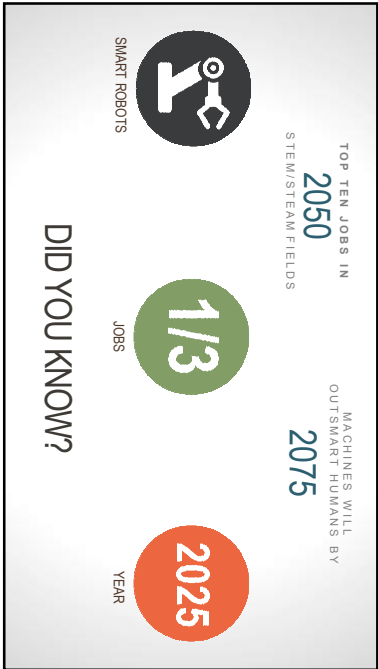
---

---

---

---





---

---

---

---

---

---

---

---

Provide a focused STEM curriculum that offers real-world insights and our goal is to help students become creative inquirers and confident communicators.

- School's Mission Statement

DESIGN FOR A MISSION  
DESIGN FOR AN EXPERIENCE

A collage of three photos showing students in a classroom setting. The top photo shows a group of students sitting on the floor, looking at a book. The bottom left photo shows two students working on a project. The bottom right photo shows two students looking at a screen.

---

---

---

---

---

---

---

---



---

---

---

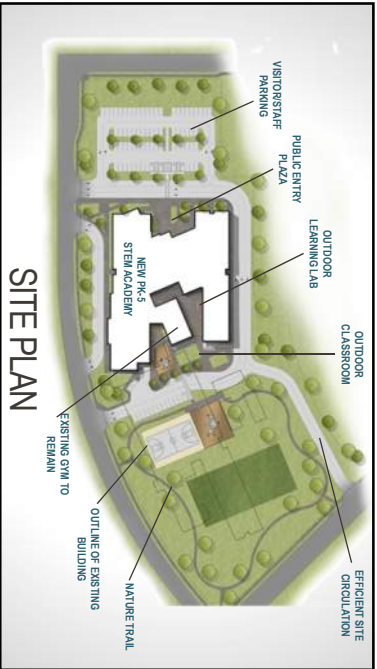
---

---

---

---

---



SITE PLAN

---

---

---

---

---

---

---

---



FLOOR PLAN  
FIRST FLOOR

---

---

---

---

---

---

---

---



FLOOR PLAN  
SECOND FLOOR

---

---

---

---

---

---

---

---





LEARNING...



PROJECT BASED

## HANDS ON

---

---

---

---

---

---

---

---



## INTEGRATION INTO CORE DISCIPLINES

SCIENCE, TECHNOLOGY, ENGINEERING AND MATH

---

---

---

---

---

---

---

---



## STEM ACADEMY LIVING MACHINE FOR LEARNING

---

---

---

---

---

---

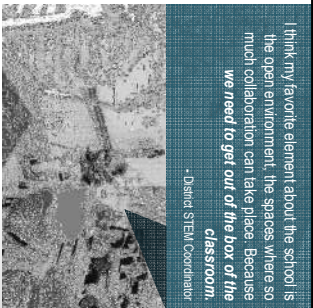
---

---



In an open environment... they feel safe messing up, or finding that discovery that they need in order to be successful on a project.

- School leader



I think my favorite element about the school is the open environment, the spaces where so much collaboration can take place. Because we need to get out of the box of the classroom.

- District STEM Coordinator

## OPEN UP THE CLASSROOM

---

---

---

---

---

---

---

---



Kids can see not only the world outside, but the world inside. They see the infrastructure of this building. They know that more goes into this than just the plaster and paint on the walls.

- District Director of STEM Education

## BUILDING AS A TEACHING TOOL

---

---

---

---

---

---

---

---



Every piece has a purpose. Every piece is necessary. Every piece is needed.

- District

All parts of the building design communicate the STEM focus. When cost reductions were needed, no programs were reduced and the design concept stayed intact.

## BUILDING AS A TEACHING TOOL

---

---

---

---

---

---

---

---



## NATURAL AND DAYLIGHT HARVESTING

---

---

---

---

---

---

---

---

BEFORE



"By incorporating the existing gym, we saved on costs and invigorated the design process."

"The new facility reinvigorates an aging neighborhood, bringing a sense of pride."



AFTER

## REUSING AND RENEWING

---

---

---

---

---

---

---

---

A dedicated facility for understanding and observing the natural world at multiple scales *instills passion for the environment* in tomorrow's leaders.



## OUTDOOR LEARNING LAB

---

---

---

---

---

---

---

---

**Classrooms are display cases** for ongoing student research in the natural sciences, encouraging all students to consider the **variety of ecosystems** besides their own.



## CLASSROOMS

---

---

---

---

---

---

---

---

*These are spaces to inspire the future workforce, meant to foster collaboration between students, educators and professionals in STEM fields such as engineering.*

- Lockheed Martin



## GROWING COMMUNITY PARTNERSHIP

---

---

---

---

---

---

---

---

**Our mayor and city council are very proud of this facility.** At every opportunity, they come here to visit to talk with the students.

- District Superintendent



**Flexible, accessible spaces** invite the community through the doors of the school.

## WELCOMING THE COMMUNITY

---

---

---

---

---

---

---

---



Our village is a very close community. It starts with our church that's next door and the Boy Scouts who come and help clean up the outdoor area.

-Academy's STEM Coordinator

## WORKING COLLECTIVELY

---

---

---

---

---

---

---

---



---

---

---

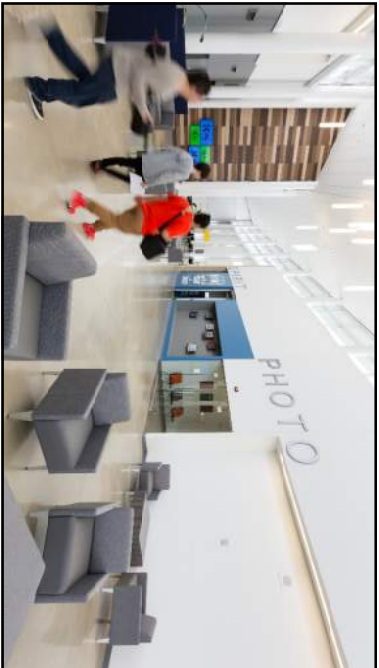
---

---

---

---

---



---

---

---

---

---

---

---

---

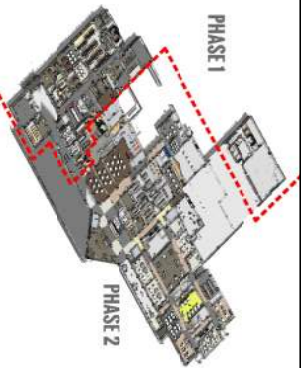




- Leslie Shepherd  
District Director of CTE, Keller ISD

[illegible]

---

[illegible]

---

[illegible]





---

---

---

---

---

---

---

---



---

---

---

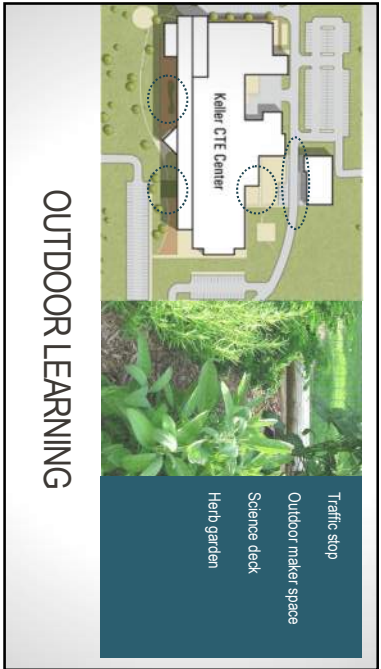
---

---

---

---

---



OUTDOOR LEARNING

- Traffic stop
- Outdoor maker space
- Science deck
- Herb garden

---

---

---

---

---

---

---

---



Lab and collaborative spaces must have  
forethought and be integrated into the needs of the  
STEM program so that project-based learning  
(PBL) and creative processes flow from it naturally.  
To accomplish this, the Keller Center for Advanced  
Learning (KCAL) integrated learning/collaborative  
spaces into the STEM areas to allow for all a  
feeling of integration in all aspects of STEM.

- Leslie Shepherd  
District Director of CTE, Keller ISD

## LAB AND COLLABORATIVE SPACES

---

---

---

---

---

---

---

---



- The STEM clusters are grouped together with interior Maker space
- Learning spaces equipped for hands on learning & flexible layout
- Power, data and required utilities are provided in each classroom

## ADJACENT CLUSTERS

---

---

---

---

---

---

---

---



The EDD lab is designed for students to work on  
different types of projects



## ONE SPACE TO BUILD IT ALL

---

---

---

---

---

---

---

---



# LEARNING ANYWHERE

IDEA PRESENTATION

---

---

---

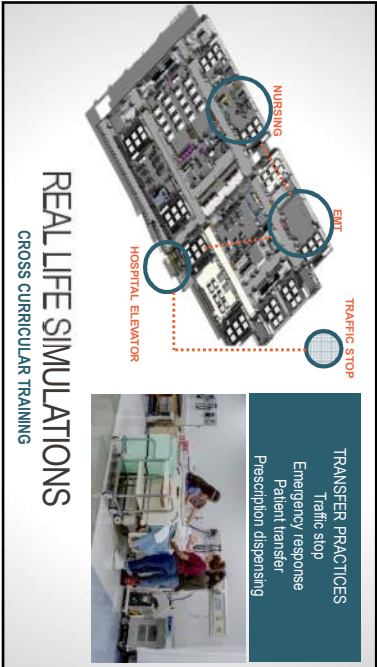
---

---

---

---

---



# REAL LIFE SIMULATIONS

CROSS CURRICULAR TRAINING

---

---

---

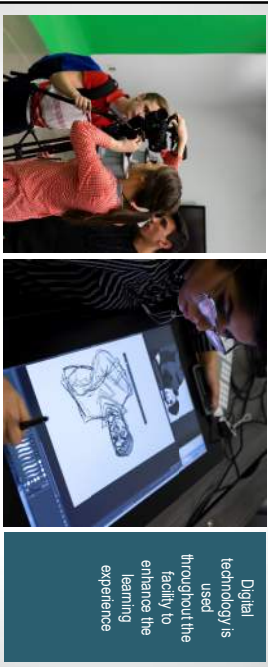
---

---

---

---

---



# TECHNOLOGY EVERYWHERE!

---

---

---

---

---

---

---

---



Hive transforms from a workspace to a showcase or competition area



## MULTI-USE SPACES

---

---

---

---

---

---

---

---



The Architecture, Construction and Engineering strands work together

A fully equipped wood shop helps students turn their vision into reality

## KEEPING IT RELEVANT

---

---

---

---

---

---

---

---



The Architecture, Construction and Engineering strands work together

A fully equipped wood shop helps students turn their vision into reality

## KEEPING IT RELEVANT

---

---

---

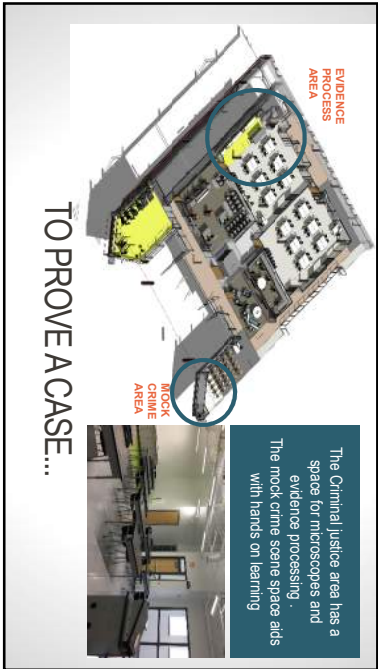
---

---

---

---

---



---

---

---

---

---

---

---

---



---

---

---

---

---

---

---

---



---

---

---


---

---

---

---

---



1. Digital Death Manager
2. Un-Schooling Counselor
3. Armchair Explorer
4. 3-D Printing Handyman
5. Microbial Balancer
6. Corporate disorganizer
7. Digital Detox Specialist
8. The Urban Shepherd

Source: [iStockphoto.com](#)

1. Big Data
2. R&D
3. Veterinarians
4. Medical technicians
5. Athletic trainers/physical therapists
6. Sales and Marketing
7. Human Factors Engineers & Ergonomists

Source: [Challenging.com](#)

## 2025 JOB LISTINGS

---

---

---

---

---

---

---

---

---

---

---

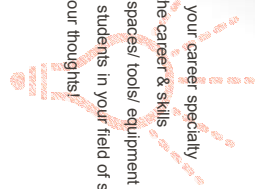
---

---

---

---

---



- Choose your career specialty
- Define the career & skills
- Outline spaces/ tools/ equipment to prepare students in your field of study
- Share your thoughts

Ground rules:

- Small groups
- Crime in
- No wrong answer/ flex that creative muscle!
- Be ready to present!

## NOW THE FUN BEGINS...

GROUP ACTIVITY

---

---

---

---

---

---

---

---

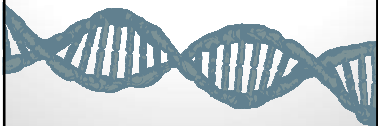
20



- Popular Careers in 2100:
- Gene Programmer
  - Food Engineer
  - Bioengineer
  - Brain Augmenter
  - Weather Controller
  - Spaceport Traffic Control
  - Human-related Spacecraft Maintenance
  - Nature Conservationist
  - Ethics lawyer- for memory augmentation, genetic programming, etc.
  - Domestic Robot Programmer
  - Organ designer
  - Water harvester

## 2100 JOB LISTINGS

Source: futurist.com



---

---

---

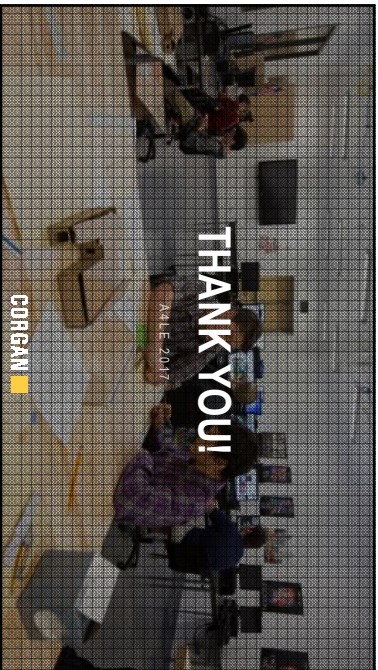
---

---

---

---

---



---

---

---

---

---

---

---

---