

**SEM - 106** 

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## Introductions





## Jason Mellard AIA, LEED AP

Senior Associate Corgan

## Angie Stutsman NCIDQ, WELL AP

Senior Associate Corgan

## CORGAN

## **Learning Objectives**







### 1 — Understand Adaptive Learning

Understand the definition of adaptive learning and how these systems can be implemented to support educational outcomes.

### 2 — Explore Current Research and Innovations

Explore current research and innovations in educational programs and technologiesincluding adaptive learning systems, extended reality technologies, and careertechnology environments.

## 3 — Redefine the Learning Environment

Take a deeper dive into redefining physical and virtual places of learning to facilitate future-forward, technology-driven learning experiences.





### 4 — Facilitate Next-Generation Learning

Gain a holistic perspective on facilitating next-generation learning by connecting student passions with learning opportunities that support content mastery, build marketable skillsets, and form desired 21st century skills.

## **PK-12 EDUCATION**



## UNIVERSITY DEGREE





## WORKFORCE

4

## **PK-12 EDUCATION**



## **Challenges for Education**

Learning Gap Student and Staff Retention **Delivering Personalized Learning** Resources

Skills Gap

Worker Shortages

Training

Challenges for the Workforce







## WORKFORCE

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## Pathways: Building Synergy Between Education and the Workforce





## **Courage of Educators Required**





## COST

\$60M out of fund balance



## **CREATE NEW OPPORTUNITIES**

30 out of 36 pathways requested and provided are new programs



## **BRING EVERYONE TO THE TABLE**

Gather input and insight from all community stakeholders

## INDUSTRY CONNECTIONS

Industry professionals choosing to educate the next generation



## **BE WILLING TO EXPERIMENT!**

Explore new possibilities, break the mold, and approach the process with a spirit of innovation

## **AmTech Career Pathways**

## **Animal Science Academy**

Animal Science (Vet Tech)

## **Architecture, Construction &** Manufacturing Academy

- Architectural Design ۲
- Carpentry •
- Electrical
- **HVAC & Sheet Metal**
- Plumbing and Pipefitting
- Masonry
- Welding
- Manufacturing Technology (Machining)
- Advanced Manufacturing & Machinery Mechanics

- **Design and Multimedia Arts** ٠ Animation

- Entrepreneurship ٠ Accounting & Financial Services Marketing and Sales

## **Culinary Arts**

• Culinary) CORGAN



## **Visual Arts & Communication Academy**

- **Graphic Design**
- Video Game Design
- **Digital Communications** 
  - Audio Visual (TV) Production

## **Business, Marketing and Finance Academy**

Culinary Arts (Bistro, Hospitality, Barista, Pastry, and

## **AmTech Career Pathways**

## **Medical Arts Academy**

- Healthcare Therapeutics
- Patient Care Technician
- **Certified Medical Assistant**
- **Emergency Medical Technician (EMT)** ۲
- **EKG** Technician
- Pharmacy Technician
- **Registered Dental Assistant**

## Law and Public Service Academy

- **Emergency Services**
- 911 Dispatch
- Law Enforcement
- Legal Studies / Criminal Justice
- **Forensic Science**

- Cybersecurity / Computer Technology ٠
- **IT** Architecture •

- Aerospace Engineering
- Robotics
- **Drone Logistics**

## **Transportation Academy**

- diesel)

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## **Junior Achievement (JA)**

• Hosting)





## **STEM & IT Academy**

- Programming & Software Development
- Networking Systems
- Web Development

Automotive Technology (small engine, gas engine, and

Automotive Collision & Repair

K-12 Education on Career Opportunities (Business Kiosk

Education should not be limiting or prescriptive - it should be responsive to each student's needs and aspirations, adapting in real time as they learn and grow.

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## Learning in a Changing World

CONSIDERATIONS FOR FUTURE-FOCUSED LEARNING



[Zmuda et al, 2017; McCrindle, 2020; Hughes, 2020]

## **Teaching Generation Alpha**

- - High-Fidelity Learning Environments
  - Industry Partnerships
- Personalized learning
- Technologically literate

They will be **lifelong learners**, holding multiple jobs across multiple careers. They will also need to be adaptive, constantly upskilling and **retraining to remain relevant** to the changes anticipated as they move through their working life

**McCrindle** 



• Born 2010 – 2025: first generation born entirely in the 21st century and first to live decidedly into the 22<sup>nd</sup> century

• Shift from content mastery to meaningful and relevant skill-building experiences

• Skilled creators of products and services of value

 Align with Alpha's natural drive for innovation, entrepreneurship, and knowledge-sharing

## Brookings Institute: Skills for a Changing World





# Skills required for success in the workplace:

- 1. Collaboration
- 2. Communication
- 3. Content
- 4. Critical Thinking
- 5. Creative Innovation
- 6. Confidence

[Hirsh-Pasek et al, 2022; Roth et al, 2017; Golinkoff et al, 2016]





## Cognitive Apprenticeship

Participation in a community of practice is **both the process and the goal for learning** 

- Make thinking visible
- Situate abstract tasks in a context that makes sense
- Culture of *authentic practices*
- Mirror professional context
- Guided practice
- Translate learned concepts into *real-world knowledge*

[Allal, 2001]

## **A Future-Forward Approach to Learning** Cognitive Apprenticeship + Technology





## **ADAPTIVE LEARNING SYSTEMS**

- Personalized learning
- Individualized support
- Content mastery
- Student engagement

## **IMMERSIVE APPLIED TECHNOLOGIES**

- Hands-on experiences
- Industry connections
- Real-world applications
- Student engagement

Adaptivity is an approach to the design of a learning system in which each learner is provided with the kind of experience they need at any given time in order to be successful in reaching the intended learning outcome

Dr. Jan Plass, NYU



## Individualization vs. Personalization



## Individualization

- Responding to student's knowledge base, academic performance, and learning
- **Metrics-oriented** •
- More research-backing

## **Personalization**

- Adapting to student interests and background to increase engagement and motivation
  - Career goals, hobbies, pop-culture, prior knowledge and experiences
- "Utility Value": help students see the value of learning by connecting the topic to the real world (effective and authentic motivation)
- Difficult to scale and implement ullet



## What Could Adaptive Learning Systems Adapt For?



## **Cognitive Variables**

Current knowledge and skills Developmental level Cognitive abilities Self-regulation Cognitive load

## **Motivational Variables**

Interests Orientation with goals Self-efficacy Stereotype threat Persistence

## **Affective Variables**

**Emotional state** Appraisal **Emotion regulation** Attitude





## **Socio-Cultural** Variables

Social and cultural context Identity and self-perception Relatedness Social agency

## Activating the Educational Technology Spectrum





### APPLIED TECHNOLOGIES

PAINT BOOTH MACHINE SHOP DENTAL TECH 911 DISPATCH CULINARY CULINARY VET TECH VET TECH MANNEQUINS ROBOTICS ARM

## Adaptive Learning Systems Definition and Goals

Adaptive Learning systems dynamically adjust instruction to respond to learner characteristics, student interaction, and performance levels

- Data-driven systems that deliver instruction and remediation
- Utilize **algorithms**, assessment, and student feedback
- Can be implemented within the framework of traditional instruction
- Integrate Extended Reality (XR) technologies to ground learning through movement and immersive experiences
- Amarillo ISD is utilizing Prisms VR for algebra







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### Prisms VR – "Pandemic" Algebra Learning App





Arizona State University BioSpine Initiative - Adaptive Learning Biology Degree utilizing CogBooks and Dreamscape Learn



# Benefits for **Students**

Respects Prior Knowledge



## Reduces Gaps in Understanding

[Feldstein et al., 2015; Moskal et al., 2017]

## Benefits for Educators

Monitor Student Progress





[Feldstein et al., 2015; Moskal et al., 2017]





### Carnegie Learning - APLSE Report (Adaptive Personalized Learning Score)

## For AmTech students, experiences with immersive, applied technologies are a gateway to their future.



## VIDEO

## Amarillo ISD CORGAN



## AmTech Career Academy

IMMERSIVE, APPLIED EDUCATIONAL TECHNOLOGIES IN AN INNOVATIVE LEARNING ENVIRONMENT

## VIDEO

## Amarillo ISD CORGAN

### WEST SIDE

- STEM / Robotics / Drone
- Architecture / Construction / Manufacturing
- Junior Achievement
- Transportation







Culinary Arts
Public Service
Animal Sciences
Medical Arts
Business / Marketing / Finance
Information Technology
Visual Arts & Communication

## AmTech provides an unparalleled variety of opportunities for learning and growth– all under one roof.



## VIDEO

## Amarillo ISD CORGAN

Architecture, Construction & Manufacturing Academy INSTON ATER COOLER, LTD.

LAS VEGAS

PLUM

AMILY.







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## Transportation Academy

Law and Public Service Academy



## Amarillo ISD CORGAN

Students build in-demand skills, wellaligned with local needs, to set the whole Amarillo community up for success.

Together with local industry partners, AmTech is building a workforce that is "second to none"





## Amarillo ISD CORGAN

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## STEM and IT Academy

Adaptive Learning for Entrepreneurs, Experimenters and Creatives

## **Building Partnerships on the Cutting-Edge of Industry Innovation**







Medical Arts Academy

@ <u>Amil</u>

db RR

## Amarillo ISD CORGAN







## Amarillo ISD CORGAN

## Culinary Arts Academy

## At AmTech, every student is engaged in meaningful learning and given the opportunity to thrive.







## Strengthening the Community

- Building opportunities for students that strengthen the local workforce
- Reach out to businesses to discover their needs
- Help kids discover their interests and goals early in their education (through early outreach)
- Build flexibility into the space to accommodate different programs as needs change

## VIDEO

## Amarillo ISD CORGAN





## Aspiration Atrium

You can feel the hopes and dreams of all young professionals who have brought their energy and passion for learning to AmTech

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## **Questions?**

Jason Mellard – jason.mellard@corgan.com

Angie Stutsman – angie.stutsman@corgan.com