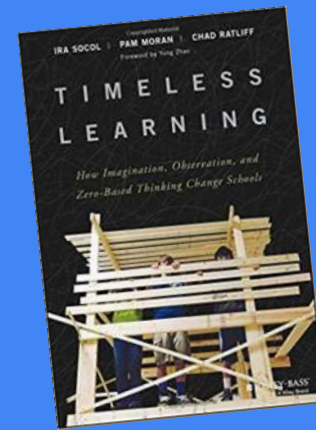


Timeless Learning



Creating a Culture for Child-Centered Education

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pmoran@vascl.org

Reimagining Learning Spaces Without Busting the Budget

**Virginia Association for Learning Environments
Mid-year Conference**

**"We too often consult our own convenience, rather than
the comfort, welfare, or accommodation of our children"**
- William Alcott - 1832



**How does a child
get ready for a
VUCA world?**



Today's Objectives

Ours: Provoke New Thought Pathways

Yours: Turn Provocation

into Next Step Actions

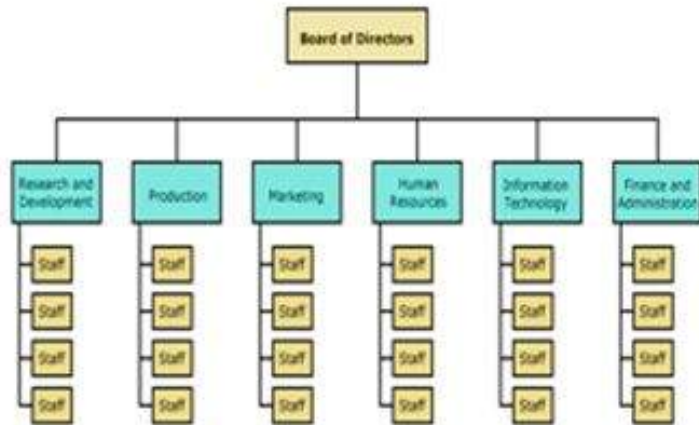


"We're not lazier or less intelligent than our parents or grandparents, but what worked for them simply won't do the trick for us now. Understanding and adapting to these factors isn't optional; it will be what differentiates success from failure in the years ahead."

- McChrystal: *Team of Teams: New Rules of Engagement for a Complex World*

The traditional Org-Chart

Scalable Efficiency

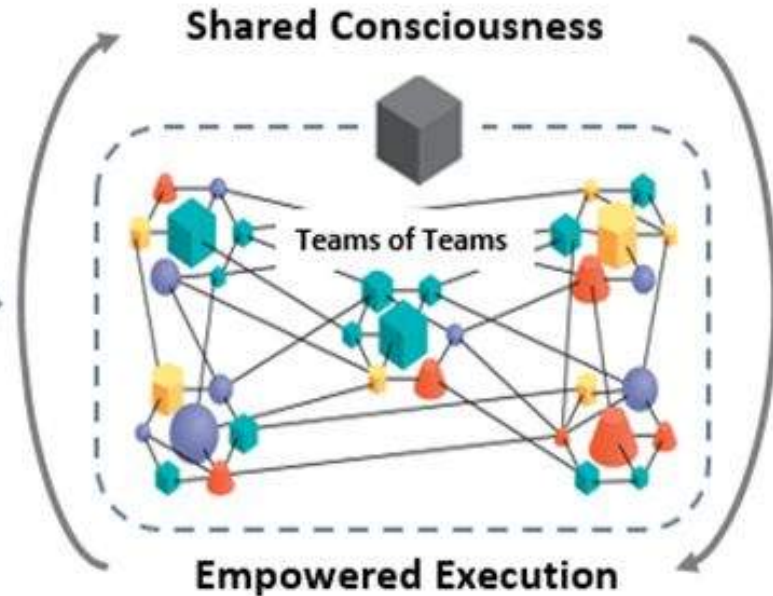


Digital
Transformation

Team of Teams

Scalable Adaptability

BI-CHC Example



- McChrystal: *Team of Teams: New Rules of Engagement for a Complex World*

Learning Framework for Organizational Change

Provocation - construct beliefs

Observe Current State - challenge knowledge

Structured Inquiry - assess the current state

***Zero-Based Thinking* - imagine the dream state**

Structured Action - reflect on and align the 4Ps

Insurgent Mission - activate the organization

Change Learning Change Space





Provocation - Roaming our Students' Century

What three high priority competencies do you notice being used *and* that you believe all learners need to develop as part of their education today.





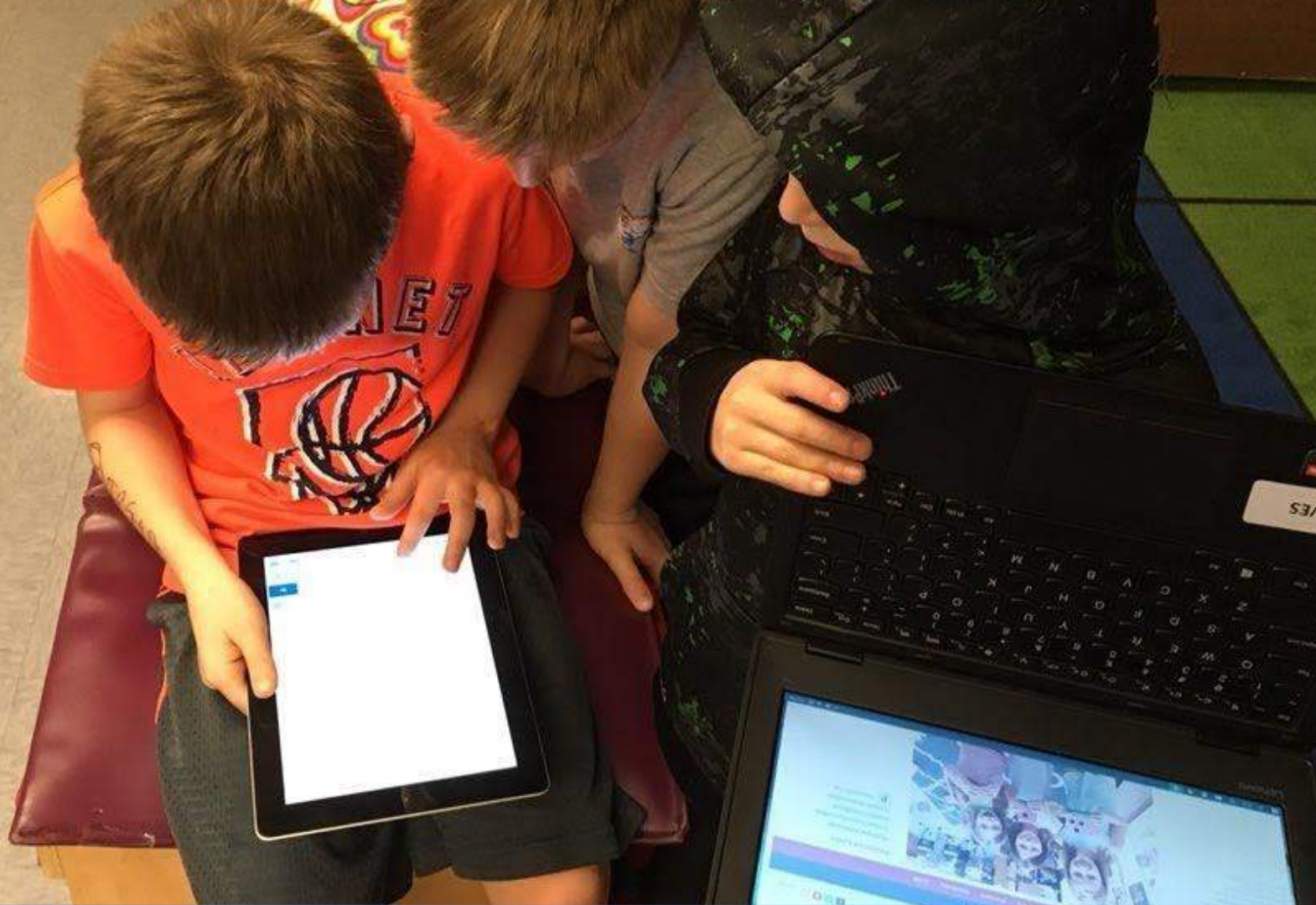
MOVIECLIPS.COM

Provocation - Roaming our Students' Century

Inquiry: Think about why you picked these three high priority competencies and not others. How important are these for today's learners? Why?

- Pair with someone
- Pick one competency
- Share your why





Top 10 job skills for the fourth industrial revolution

*World Economic Forum

in 2020

1. Complex Problem Solving
2. Critical Thinking
3. Creativity
4. People Management
5. Coordinating with Others
6. Emotional Intelligence
7. Judgment and Decision Making
8. Service Orientation
9. Negotiation
10. Cognitive Flexibility

in 2015

1. Complex Problem Solving
2. Coordinating with Others
3. People Management
4. Critical Thinking
5. Negotiation
6. Quality Control
7. Service Orientation
8. Judgment and Decision Making
9. Active Listening
10. Creativity

“We were a great 20th Century Organization”

How do you shift organizational beliefs so that they work for the future.

What is your “limfac”?



Successful Transformation for 2100

Schools Now or in the Past

- _____
- _____
- _____
- _____
- _____
- _____
- _____
- _____

Now and in the Future

- **Personal Autonomy**
- **Networked and Interconnected**
- **Nonlinear**
- **Agile and Adaptable**
- **Regard for Team Diversity**
- **Cultural Intelligence**
- **Shared Cognition and Consciousness**
- **Everyone leads (#3)**

The Timeless Learning Questions

If *this* no longer existed, what would we do?

How would *this* benefit learners? How would we know?

What limiting factors and barriers are there to change?

How do we address those barriers?

Who needs to be at the table to work on *this*?

What else will need to change - 4Ps - assessment, analysis, alignment.

What is Timeless Learning?



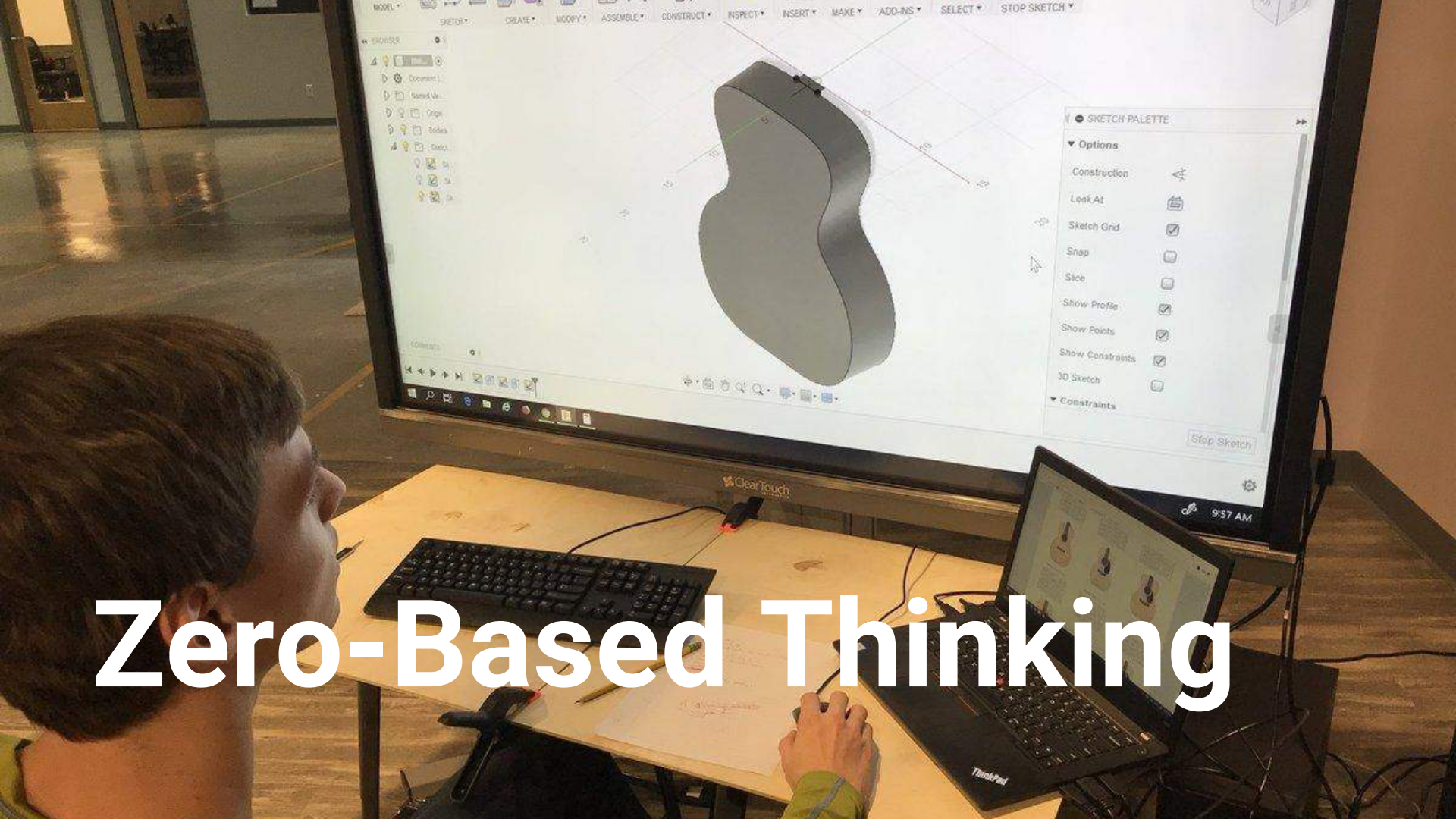
Imagination





Observation

Zero-Based Thinking



Timeless Learning Design Principles:

Social Learning

Community Cognition

Naturally Paced - Non-Temporal

Contextual

Multiage - Aspirational Peers

Image Based



Timeless Learning Pathways:

Play

Story/Acting

Making

Movement

Imitation

Experimentation

Mentorship/Internship









Getting to:
What do you want
your children to be?





WELCOME
to class!

WE CAN BE *dreamers*

WE CAN BE *creative*

WE CAN BE *writers*

WE CAN BE *scholars*

WE CAN BE *kind*

WE CAN BE *inventors*

WE CAN BE *helpers*

WE CAN BE *giving*

WE CAN BE *friends*

TOGETHER WE CAN BE
anything!





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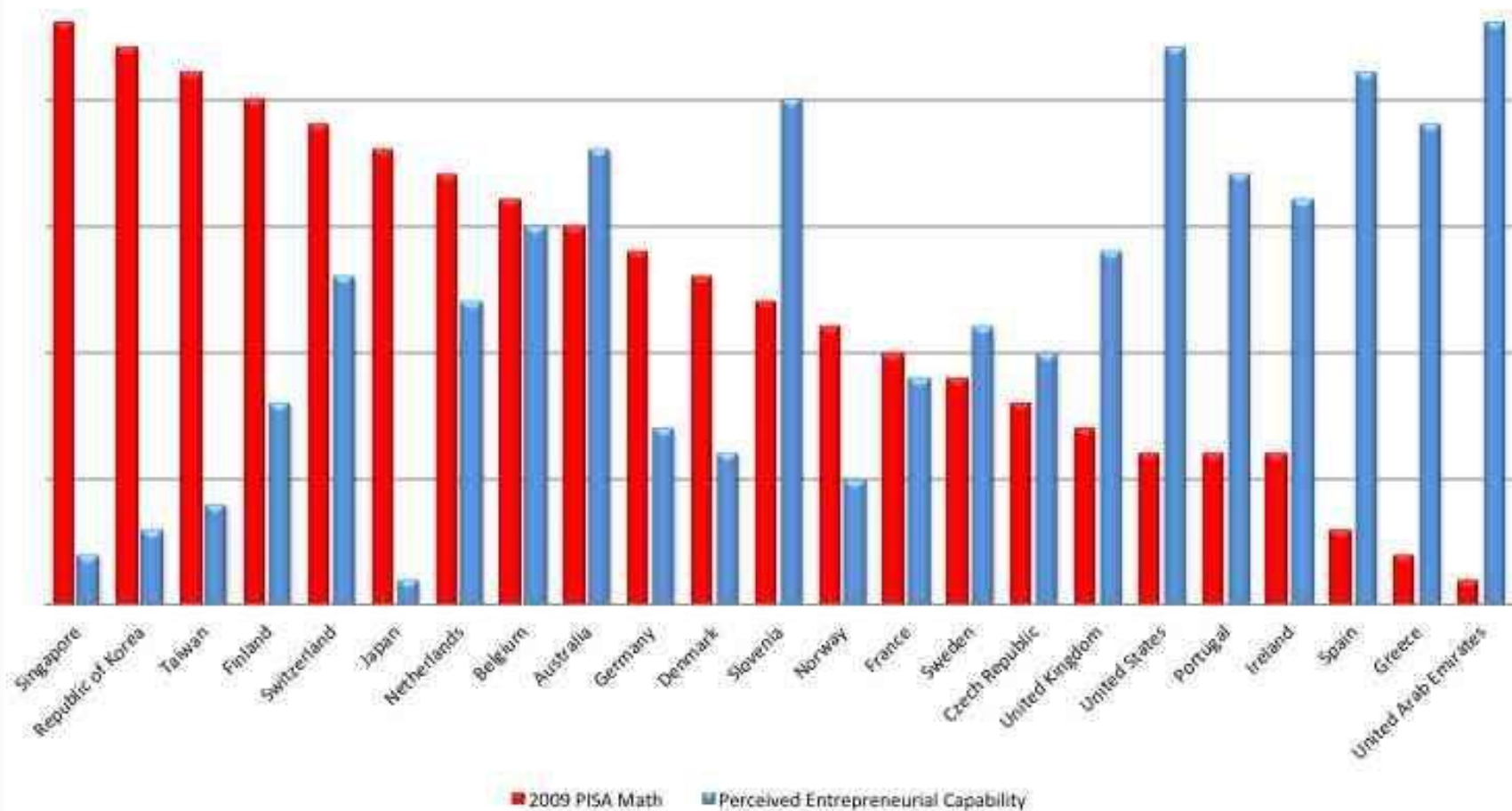
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Ranking by PISA Math Score and Perceived Entrepreneurial Capability



Philosophy
Policy
Professionalism
Practice



"We're not lazier or less intelligent than our parents or grandparents, but what worked for them simply won't do the trick for us now. Understanding and adapting to these factors isn't optional; it will be what differentiates success from failure in the years ahead."

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What can you observe about the 4Ps from viewing these learning spaces?





















The Un-asked Questions

Beginning Zero-Based Thinking



"The "first technology" of school is time. That division of "educational time" from other time, and the divisions therein: days and weeks, semesters and years. "It's time for reading but not science, science but not physical education, history but not literature."

"Time is the "first technology" because it is the most controlling of all the structures which define "school." Learning is timeless. It exists in its own temporal zone, unique to each individual, and different for each thing "learned." But school is all about the clock." - Socol 2012



The School Day



2018 School Promotional Photo



2018 School Promotional Photo



2018 School Promotional Photo



2018 School Promotional Photo



2018 School Promotional Photo

Assess: The School Day - Roaming the Known

What is your school day? How would you describe it to someone who had no knowledge of it. When does it start? When does it finish? How is it divided? What do students do?

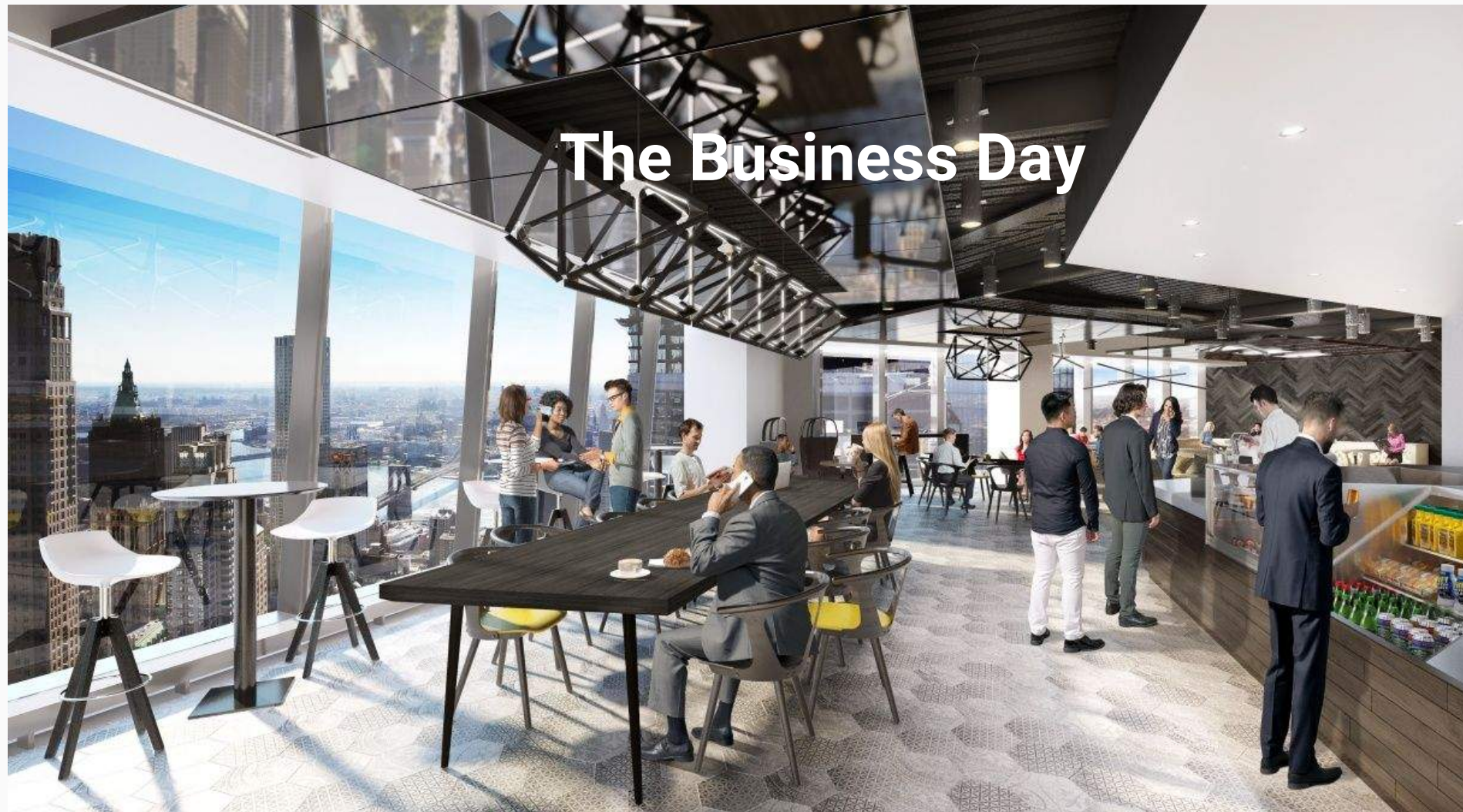


SQUARE ENIX

The Business Day



The Business Day



The Business Day





The Business Day



The Business Day



The Business Day

Analyze and Reflect: The School Day - Roaming the Known

Why do all students start school at the same time?

Why isn't high school scheduled like college?

**Why can't elementary students spend all day with
one team of teachers?**

Why do we schedule eating?

Why is the school day "x" many hours?







Align: The School Day - Roaming the Unknown

If your philosophy is to empower kids for life:

What policies must change?

How must professional learning change?

How must professional expectations change?

How must practice change?



Common Ground

Common Ground









Insurgent Mission: Building the Unknown

If you could build an educational environment from scratch... What would it look like? Sound like? Work like? What would time be like?







LIVE SALTY
Life

UNIVERSAL MITER SAW / PLANER STAND

DEWALT

Express
Smiles
Reading
Communicate
Technology
Comfortable
Take risks
Inter

READ-IT-REAL
Nonfiction Strategies for Young Tech

BEFORE READING

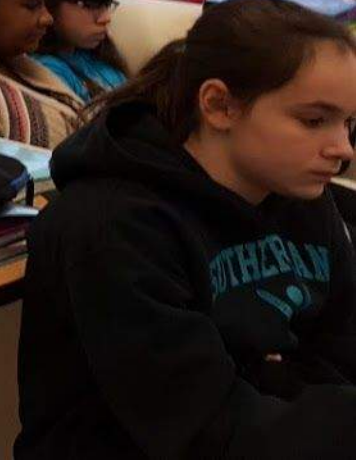
- 1. Look at the title and the picture. What do you think the text is about?
- 2. Read the introduction. What does it tell you about the text?
- 3. Read the first paragraph. What does it tell you about the text?

WHILE READING

- 1. Read the text carefully. What are the main ideas?
- 2. Read the text carefully. What are the main ideas?
- 3. Read the text carefully. What are the main ideas?

AFTER READING

- 1. Read the text carefully. What are the main ideas?
- 2. Read the text carefully. What are the main ideas?
- 3. Read the text carefully. What are the main ideas?





Design Development Structure

Invention

curiosities,
questions, ideas
that fuel
creative, rapid
prototyping

Innovation

scaling
creativity as
prototypes
across the
system

Strategic

moving our
creativity into
systems-
thinking

Operations

embedding
creative
solutions into
expected
practice



Thank You

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