

Delivering on the Promise of an Innovative Educational Environment

Use of Early Value Analysis

Implementing Tacoma Public Schools

Building for Achievement Guiding Principles

Tacoma Public Schools

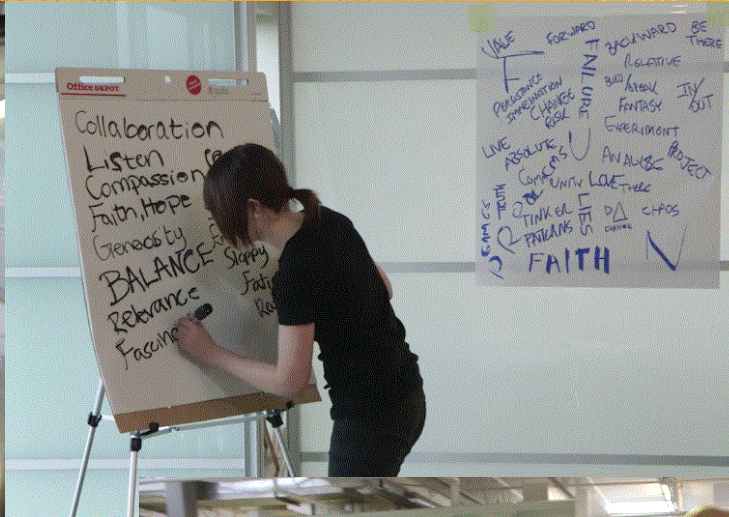
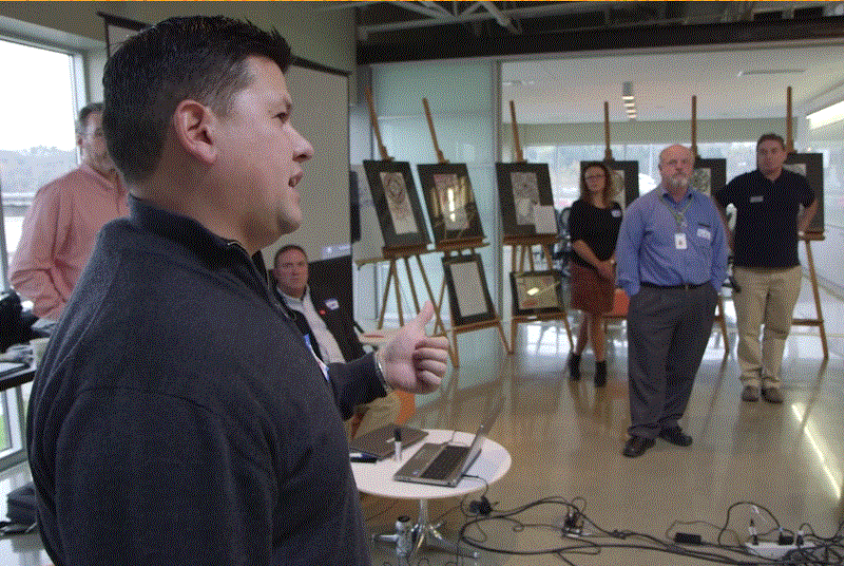
- 3rd largest district in Washington State serving more than 30,000 children
- 35 elementary schools, 9 middle schools, 5 comprehensive high schools and 14 alternative learning site
- History of innovation - state's first-ever and only district-wide Innovation Zone for education
- \$500 million 2013 – 2021 bond program
- 14 replacement and renovation projects; district-wide improvements



BUILDING FOR ACHIEVEMENT



Guiding Principles Charette





Guiding Principles

Projects identified in the 2013 Bond will be designed to:
instill the following ***values***; foster the following
relationships; and support the following ***methodologies***
for teaching & typologies of learning:

Guiding Principles VALUES

The Built Environment Will:

Be responsive to human needs of light, air, sound & connection to natural environment exceeding acoustic standards in every classroom and space.



100%
Commitment To
The District's
Strategic Goals

**BUILDING FOR
ACHIEVEMENT**

Be **Inspirational** with **colors, natural day-lighting, artificial lighting, finishes & branding**, with areas for student work to be displayed and presented.

Embrace **values** such as **community and empathy** to establish a positive culture.

Be **designed** to meet student **physiological** needs to **provoke critical thinking**.

Promote **safety & security** – provided by clear hierarchy of **site and building organizations**.

Be an **inquisitive learning** environment.



Relationships

The **Built Environment** Will:

Be **learner-centered** and designed to **foster** and **support** life-long learners.

Support a learning model that is **interdisciplinary**, **experiential** & **intergenerational**.

Foster a **caring school community** that values **trust** and **respect** between adults & students.

Support **positive, cooperative** & **nurturing relationships**: adult to adult, adult to student, and student to student in both work and socialization.

Sized for **personalized learning**, collaboration, community facilitation and **stewardship** supporting contemplative space, small group, large group, **school-wide** and **community-wide**.





Methodologies of Teaching & Typologies of Learning

The **Built Environment** Will:

Be conceptualized into **learning-scapes** with distinctions on the **types** and **modalities** of how we want to teach and have our students learn.

Think - contemplation, critical thinking, assessment, research

Create - teamwork, collaboration, fabrication

Discover - experiment, idea application, hands-on, project-based

Impart - sharing, teaching, discourse

Exchange - social learning, exhibiting, presenting



Implementation

Guidelines for
building planning
& design

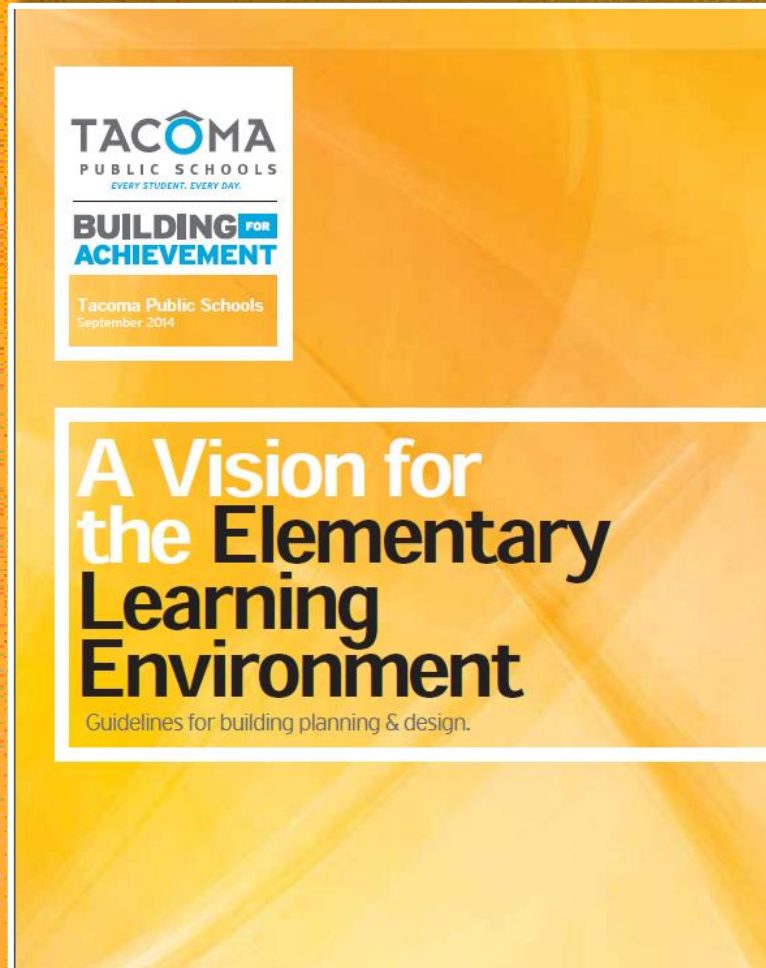


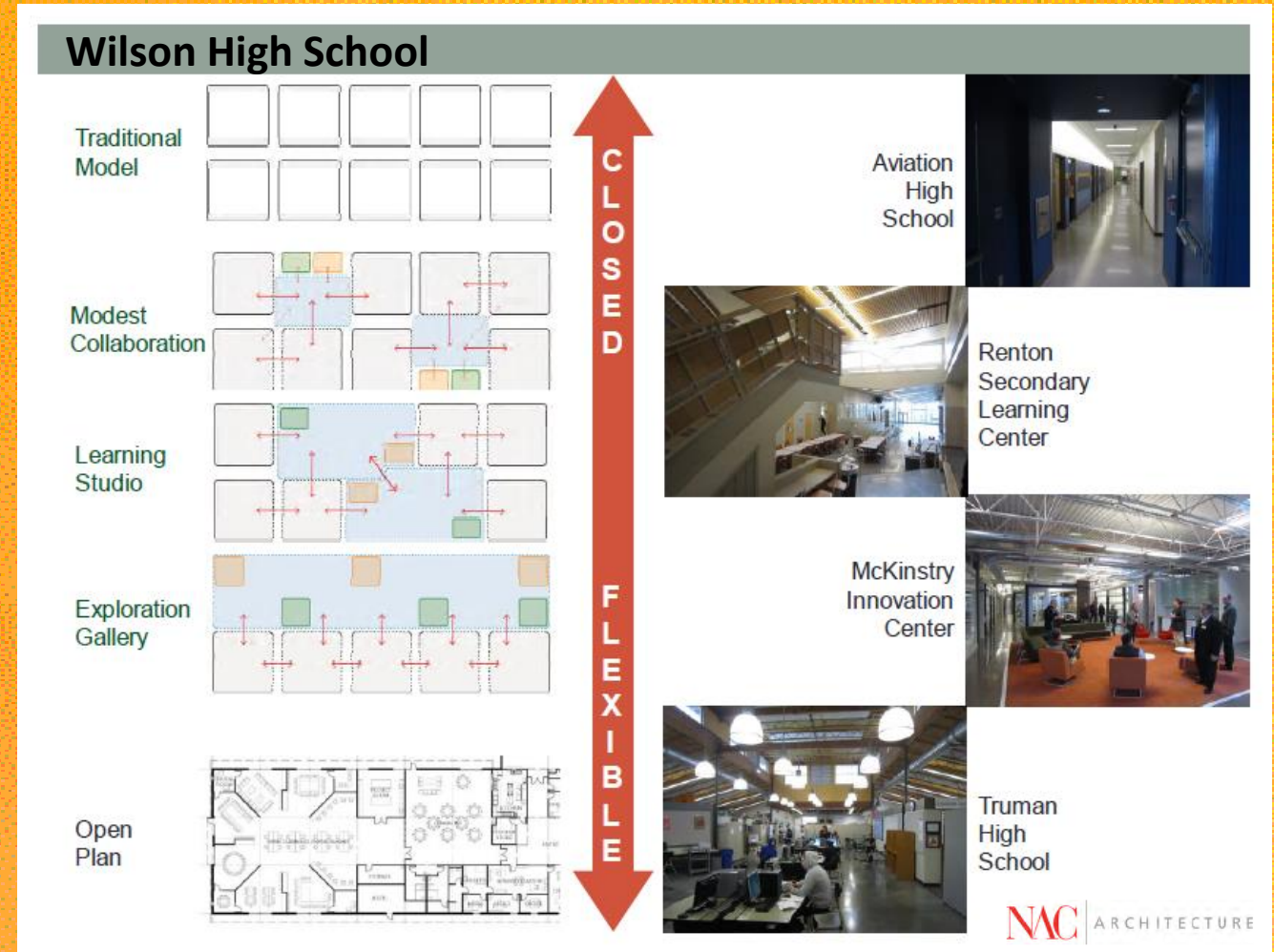
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http://www.tacoma.k12.wa.us/information/departments/planningconstruction/Documents/TPS_VisionForElementaryLearning.pdf

Implementation

- Planning
- Programming
- Public Involvement
- School Staff Education
- Design Advisory Committees
- Design
- Value Management



Value Management

Early Value Analysis Workshop – during concept development
followed by Value Engineering Study – during early design development

Value Analysis impetus – “let’s get the program and design right before we’re too far along and it is too late to do anything about it”

Value Analysis goal – early testing of design concepts and identification of value improvement alternatives

Value Analysis Workshop

WHY:

- Test design concepts against program and functional requirements, and fulfillment of the Guiding Principles
- Focus on big picture, not design details or cost
- Identify opportunities for improving the design or process

WHEN:

- Once one or more design concepts are documented

WHO:

- Educational consultant, educational facilities planner & facilitator
- Engagement of design team and District curriculum specialists, school staff, students, project staff & others

Value Analysis Workshop

- Information
- Analysis
- Creative Speculation
- Alternatives Development
- Results Presentation
- Implementation

Wilson HS

- Second Phase of a Master Plan
- New Academic Building
- Music Expansion
- Art, Gym, Cafeteria Renovation
- Commons
- Fields



Wilson HS

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- New Academic Building
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- Art, Gym, Cafeteria Renovation
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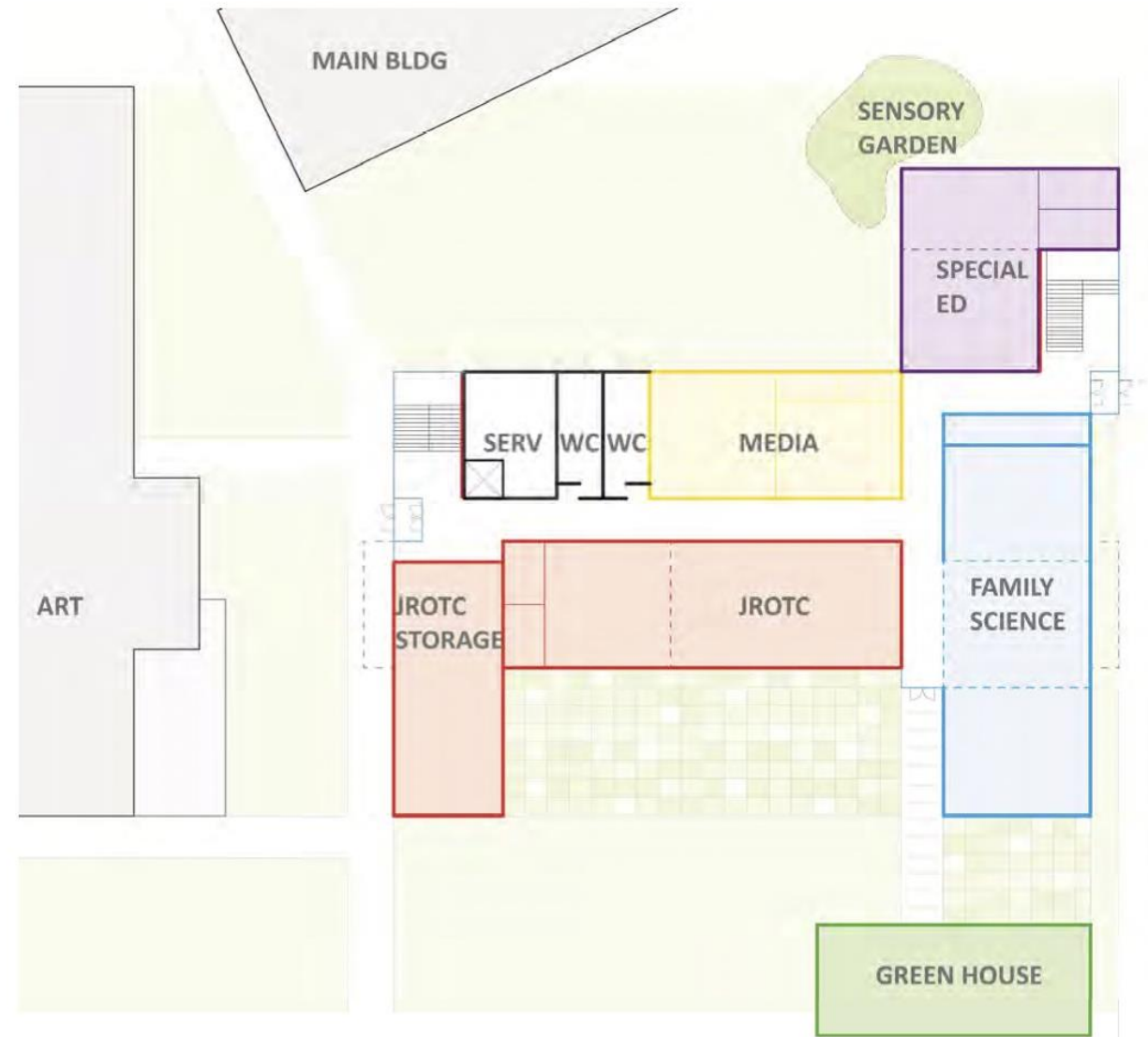


Wilson HS

- Digital Media
- Family Science
- Special Education
- JROTC
- Greenhouse

New Academic Building

First Floor





Wilson HS

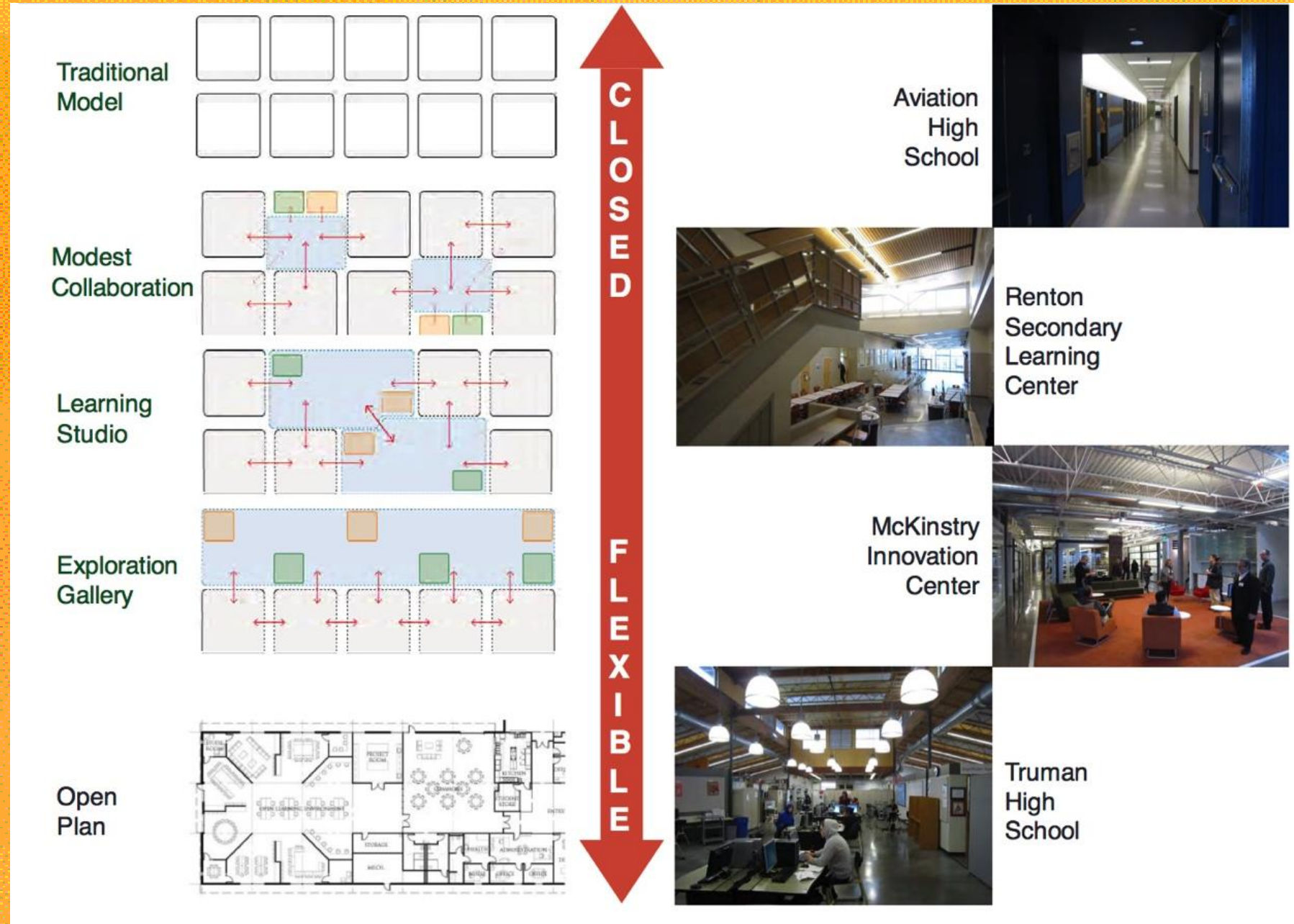
- Math

New Academic Building

Second Floor



Wilson HS



Wilson HS

Interactive Workshop

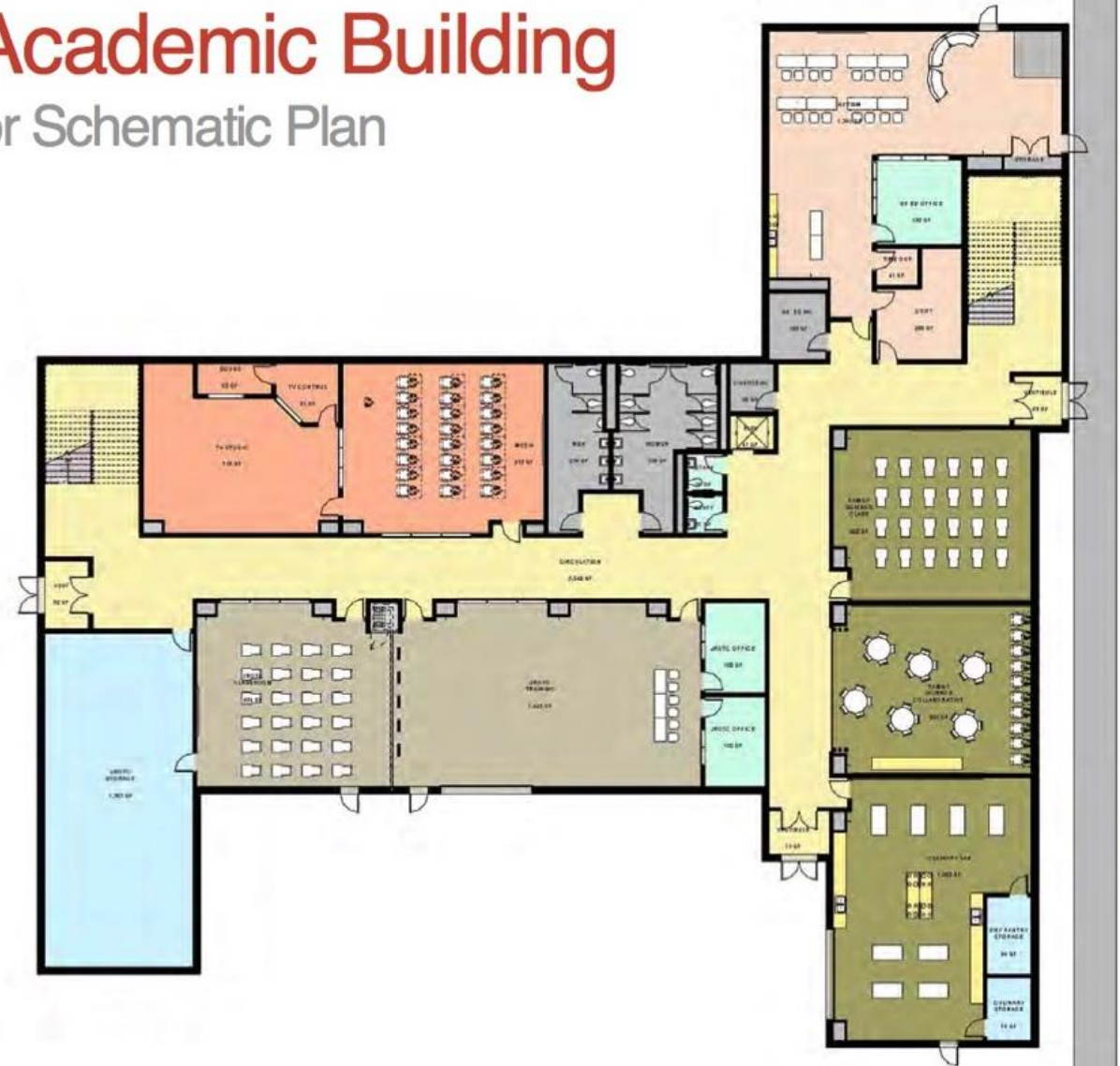
Math Department



Wilson HS

- Family Science
- Special Education
- JROTC
- Greenhouse

New Academic Building First Floor Schematic Plan



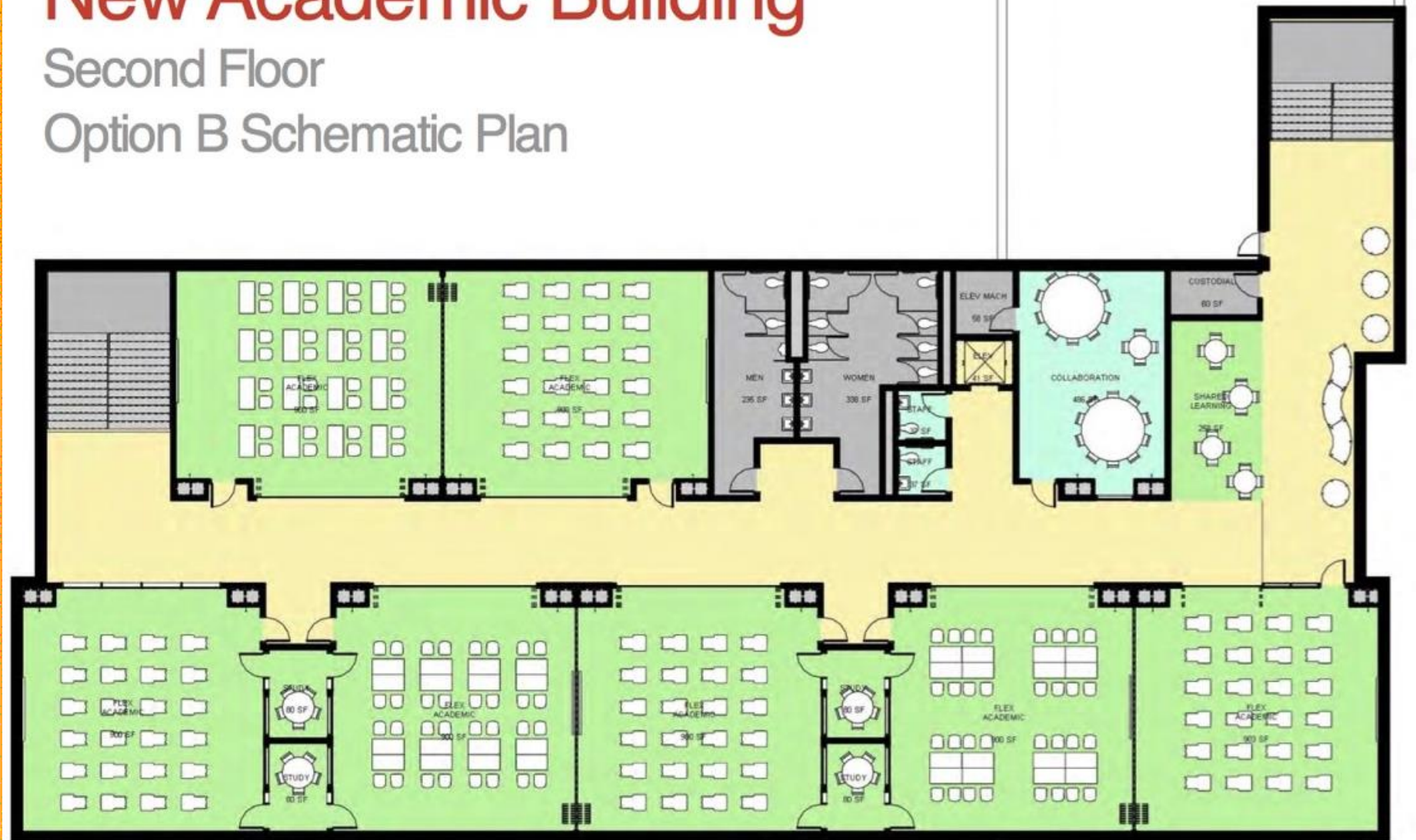
Wilson HS

- Math

New Academic Building

Second Floor

Option B Schematic Plan



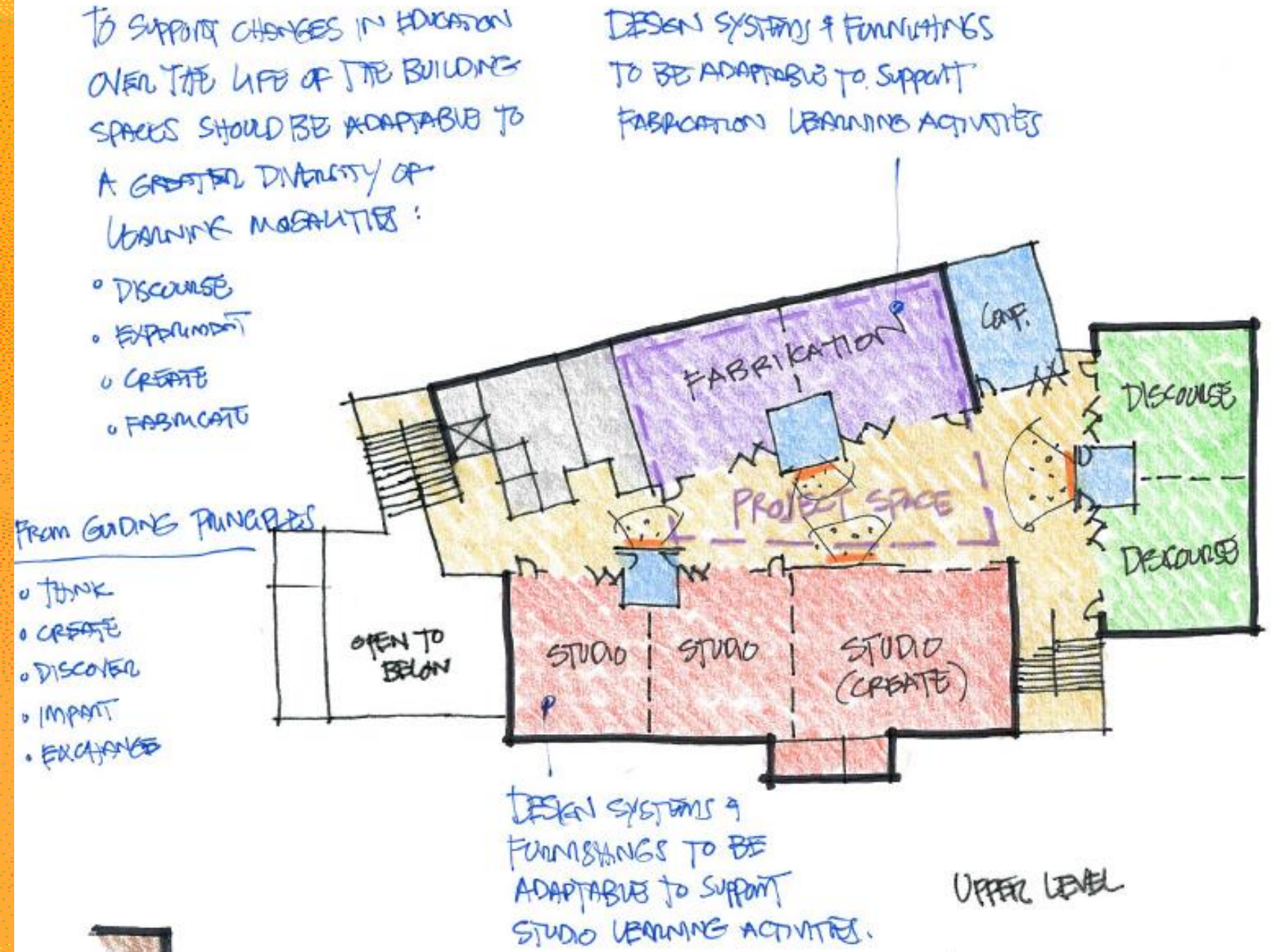
Wilson HS

- Split Classrooms Upper & Lower
- More Collaboration & Presentation Space
- Design for Adaptability



Wilson HS

- Split Classrooms
Upper & Lower
- Provide More
Diversity of Settings
- Discourse, Design,
Experiment &
Fabricate
- Openness to
Center
Collaborative Area



Wilson HS



Wilson HS





Wilson HS



Wilson HS



Wilson HS

- Hard to get buy in from all stakeholders in the planning and design process
- Sometimes an objective influence can change the dynamics of the process
- Involvement of District leaders is critical to “make the call” for this process to have impact

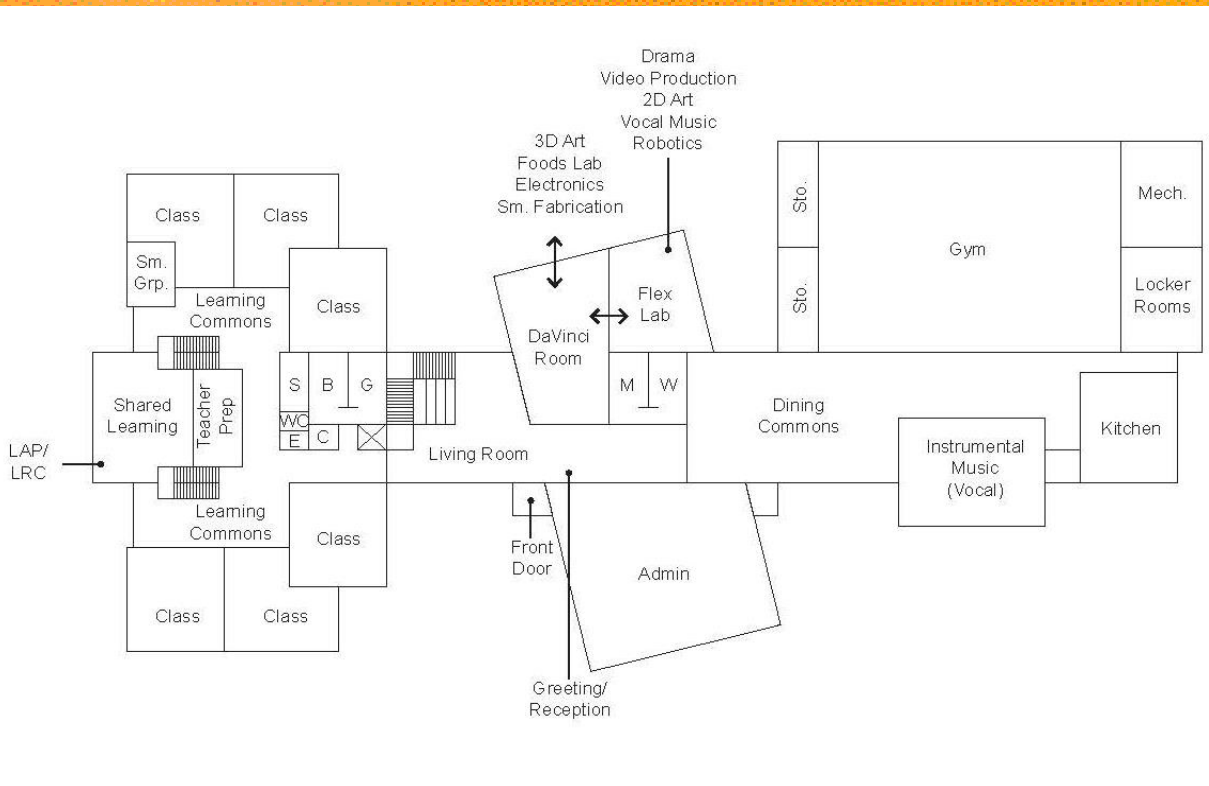
Wilson HS

- The value of this VA process was to involve an objective team to call out areas where forces in the school-based design review committee were taking the design in a direction that was inconsistent with the district vision.
- In other projects, the refinements may be more minor, other viewpoints may improve the concept or the process may be primarily to improve a promising concept
- This is just one example...

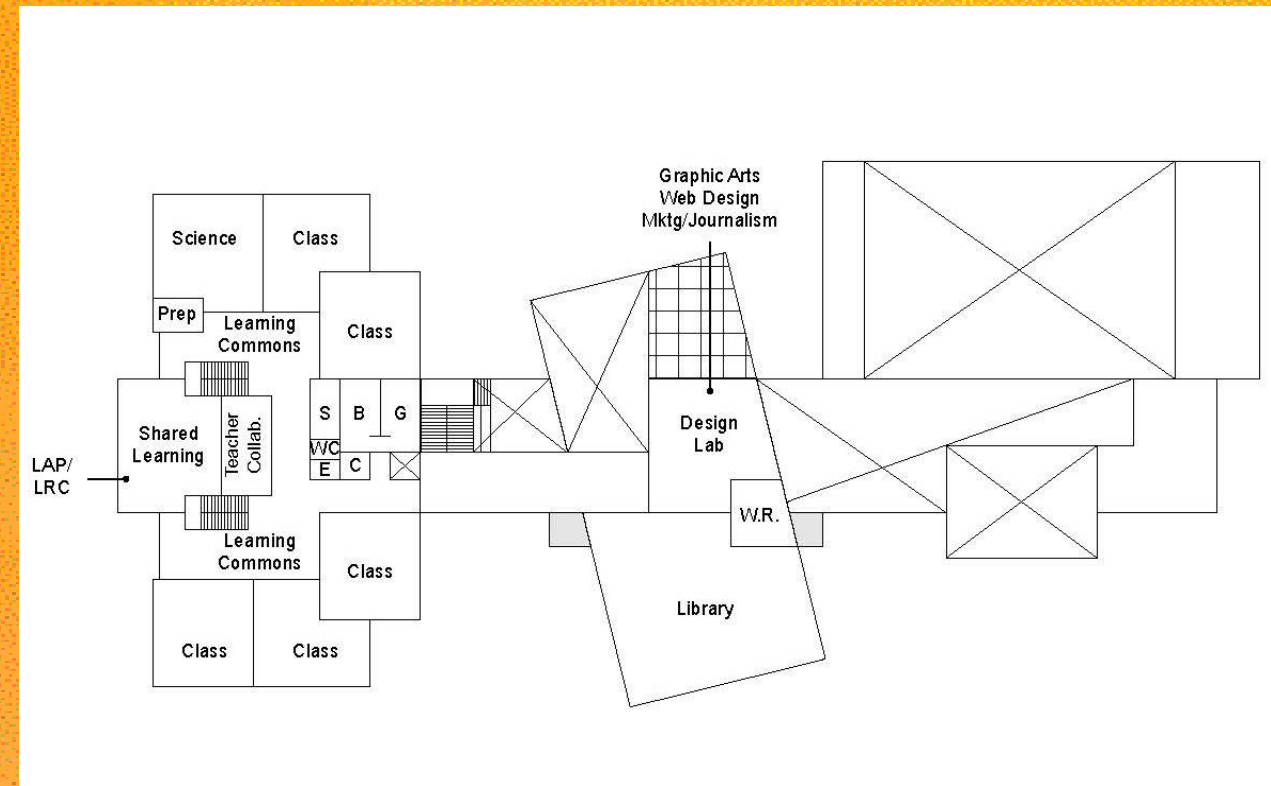


- Intermediate School (grades 4-8)
- 450 students
- Design: August 2014
- ***Design Value Analysis: September 2014***
- Construction: May 2015
- Opens: September 2016

FLOOR PLANS FOR OPTION 1.A



FIRST LEVEL



SECOND LEVEL

LEARNING SUITE OPTIONS



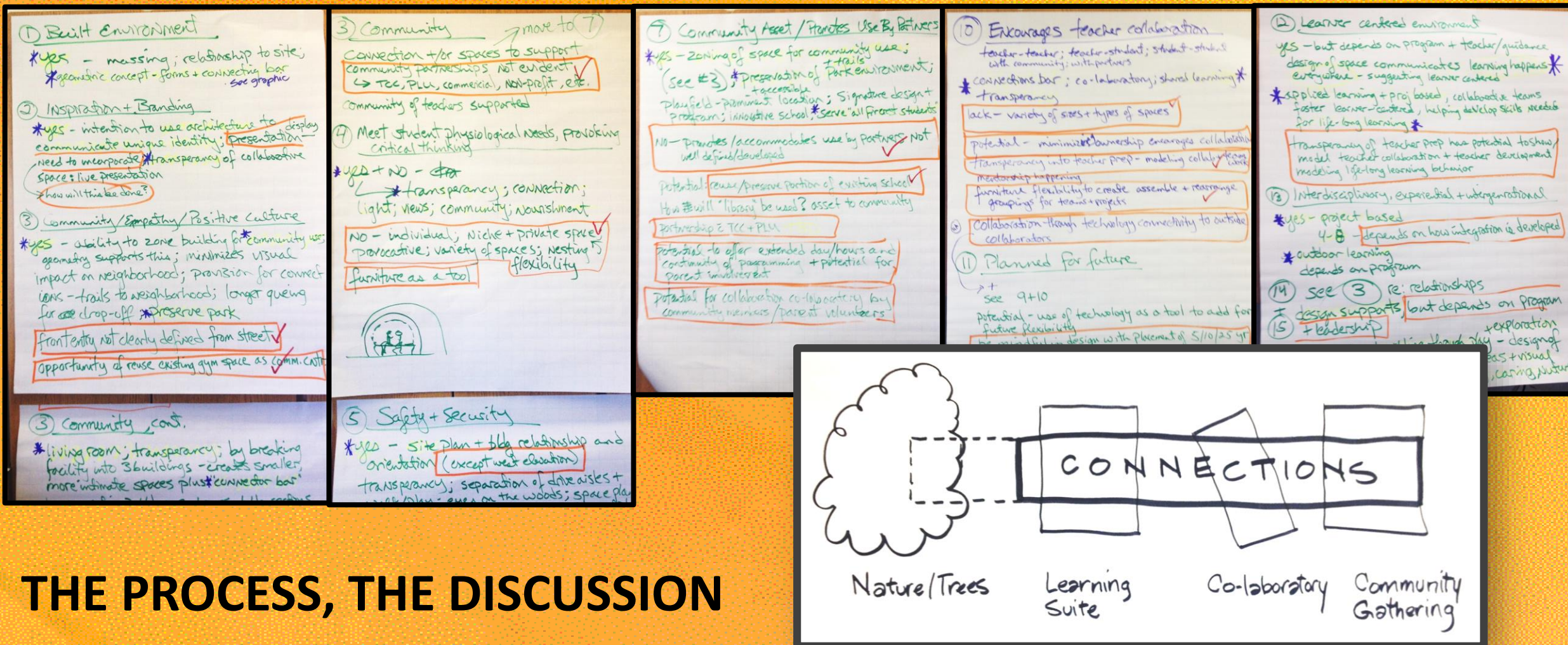
ARRANGEMENT A



ARRANGEMENT B



ARRANGEMENT C
Interdisciplinary & Experimental



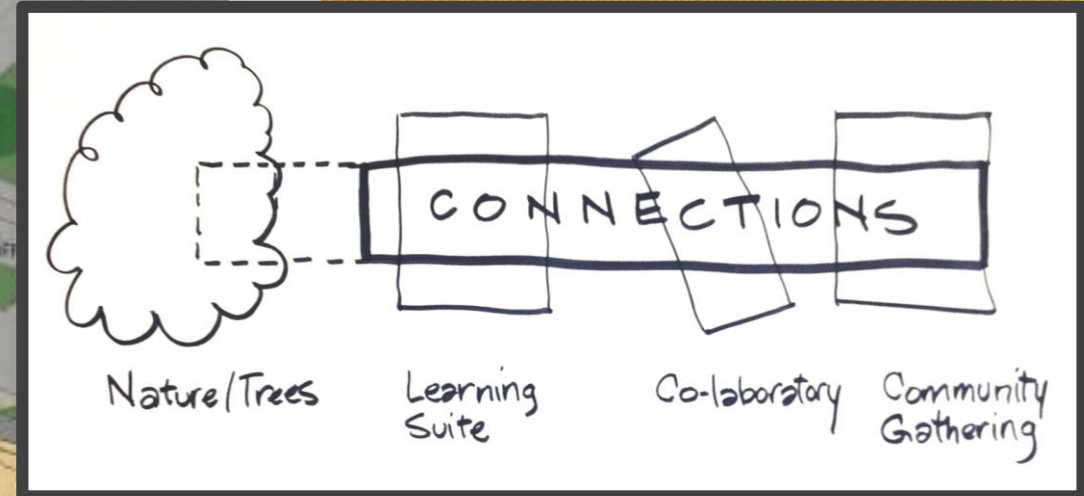
THE PROCESS, THE DISCUSSION

WAINWRIGHT INTERMEDIATE – VA Recommendations per Guiding Principles

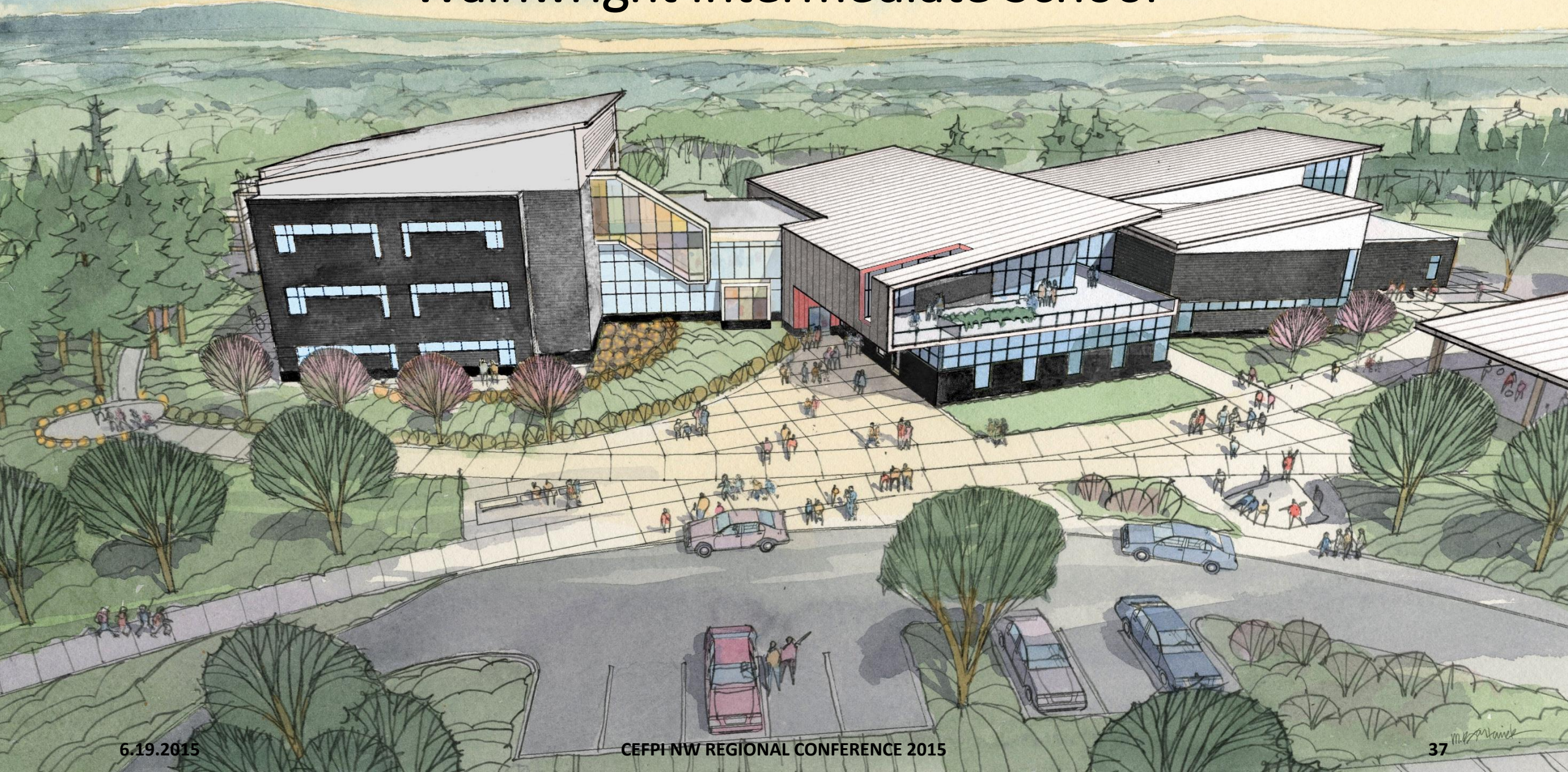
| RECOMMENDATIONS: | Values | | | | | | | | | | | Relationships | | | | | T/L |
|---|--------|---|---|---|---|---|---|---|---|----|----|---------------|----|----|----|----|-----|
| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 |
| Broad / Overall: | | | | | | | | | | | | | | | | | |
| Guiding Principles to be used throughout the process as a checklist by the entire project team, district and educational team to test decisions, define expectations and communicate project intent. Ideally used through post occupancy and for all future educators. Relate w/5-D curriculum. | X | X | X | X | X | X | X | X | X | X | X | | X | X | X | X | X |
| Design is at the junction of beginning schematic. DAC needs to make decision regarding nature of curriculum; how multi-grade/age integration is to happen; whether STEM content, STEM methodology, or both; etc. The intent is not to constrain possibilities but to added progression of opening day approach. | X | X | X | X | X | X | X | X | X | X | X | | X | X | X | X | X |
| DAC needs to decide how far to push cultural change and new educational model through the design. This will provide direction to design team. | X | X | X | X | X | X | X | X | X | X | X | | X | X | X | X | X |
| Encourage DAC to take advantage of a unique and ideal opportunity to take risk in innovating a new educational model and supporting school facility. | X | X | X | X | X | X | X | X | X | X | X | | X | X | X | X | X |
| Clearly define and use site specific project goals. | X | X | X | X | X | X | X | X | X | X | X | | X | X | X | X | X |
| Leading with the story. All members of the project team and DAC need to know the story of this project and understand the importance of telling the story, being able to articulate the narrative in words, pictures, organized project goals and Guiding Principles – being expressed and embodied through the design. | | | | | | | | | | | | | | | | | |
| <ul style="list-style-type: none"> Important for manifesting and creating the design For communicating the meaning and rationale behind the design and program For remembering and preserving the Guiding Principles of the design as the design evolves through design development, construction documents, budgeting, construction and post occupancy For telling the story and promoting it in the community | X | X | X | X | X | X | X | X | X | X | X | | X | X | X | X | X |
| Specific | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | | 12 | 13 | 14 | 15 | 16 |
| Clearly define entry through the use of materials, structure, placement or moving building north (idea: move building east to accommodate lost parking when move north) | | X | X | | X | | | | | | | | | | | | |
| Improve visual and spatial bottle neck between and through the Connections Bar and Learning Suite (see graphic) | X | | X | | X | X | | | | X | | | | | | X | |
| Addressing a concern with the exterior space between the Co-laboratory and Gym (safety, connectivity), relocate storage on the south side of the gym and increase transparency between the spaces. | | X | X | | X | | | | | | | | | | | | |
| To help insure a strong level of activity and interest improve the west side interior and exterior connection | X | X | X | X | X | X | | | X | | X | | | X | | X | X |
| Emphasize the importance of where the three buildings (Learning Suite, Co-laboratory, Community/Gathering) intersect with the Connections Bar. | X | X | X | | | X | | | | | | | | | | | |
| Relocate the toilet on the 1 st floor of the Co-laboratory – don't want it to be one of the most prominent spaces when walking in building. | | X | X | | | X | | | | | | | | | | | |
| Furniture need to be aggressively thought of for this project and at this time. Can be use as foundation for other projects. | | | | | | | | | | | | | | | | | |
| <ul style="list-style-type: none"> flexibility of spaces tool for collaboration physiology needs of age range student ownership and mobility educator ownership and mobility storage budget | | | X | X | X | X | | X | X | X | X | | X | X | | X | X |
| Need for 1-3 person spaces. | | | X | X | | X | X | X | X | | | | X | | X | | X |
| To help insure outdoor connections on all three levels of Learning Suite, relocate stairs next to the woods (south side) and provide some type of transparency. | X | X | X | X | X | X | X | X | X | X | X | | X | X | X | X | X |
| Opportunity to provide more 1-3 person spaces. | | | X | | | | X | | | | | | | | | | |
| Add a gateway to identify the park (signage, arch, etc.) | | | X | | | | X | | | | | | | | | | |
| Need to prioritize levels of transparency both internal and external for budgetary needs. Solutions do not have to be limited to the "glass" approach. | X | X | X | X | X | X | | X | X | | | | X | X | X | X | X |
| Explore and identify community partners, their possible activities and the spatial accommodations for those partners – both on and off campus. | | X | | | | X | X | X | | X | | | X | X | X | X | |
| Consider having different space configuration for each level of Learning Suite to personalize learning environments and encourage innovation (i.e., Scheme B on 1 st on 2 nd level; Scheme C on 3 rd level to echo a vertical progression of grades approach) | | | X | X | | X | | X | X | X | X | | X | X | X | X | X |
| Need to identify presentation opportunities through the school -- technology collaboration, student display, educator instruction support element – for all size of groupings, including individuals. | | X | | | | X | | X | | | X | | | | | | |
| Reinforce transparency of staff planning. | | | X | | | | | X | | X | | | | | X | X | |
| Consider re-purposing or preserving a portion of the existing Wainwright Elementary school gym/multipurpose for the community. | | X | X | | | | X | | | | | | | | | | |
| Minimize individual ownership of space to foster collaboration and encourage overall school ownership and culture. | | | X | | | X | | X | X | X | | | X | X | X | | X |

END PRODUCT

- Discussion
- Final Recommendations
- Final Report



Wainwright Intermediate School



Lessons Learned

- Hold Value Analysis workshop mid concept design
- Allow 2-3 days for the workshop
- Tailor the team expertise to the specific project
- Team member collaboration is key, especially with design team and District leaders
- Involve key stakeholders in the discussion
- Understand the culture and politics of the project school
- Process needs to be structured but adaptable and responsive to the project
- Decide beforehand final decision maker(s)
- Have the design guidelines or principles well defined as they are filters

Q & A

Discussion

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